Peer review Linda Ott Olannder workshop 3.

**Does the implementation and diagrams conform (do they show the same thing)? Are there any missing relations? Relations in the wrong direction?**

Since the implementation is not yet finished we cannot check the diagrams. The operation Game::Stand is implemented correctly according to the sequence diagram.

**Is the dependency between controller and view handled? How? Good? Bad?**

The dependency between view and controller is handled, but there might still be a string dependency between them since the characters are still part of the controller. Could you run another type of view that used different characters in the same controller? if not the bad dependency is still there. Also it seems like the controller is printing text to the console which is output and perhaps should be checked and handled by the view classes. Tobias talks about it in the second part of lecture four, also you can read about controller in the book [1].

Since the implementation is not yet finished it will not pass but it is a good start.

1. Applying UML and patterns p 286